Subject: Re: FLASH - Colors Update

Posted by davidf on Mon, 20 Sep 1999 07:00:00 GMT

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Liam Gumley (Liam.Gumley@ssec.wisc.edu) writes:

- > David Fanning wrote:
- >> Liam, I have some more data coming in now (much of it
- >> contradictory, as has always been my experience with
- >> DirectColor visual classes), but here is one more
- >> thing to try. Can you force IDL to get a private
- >> color map. Something like this, I think:

>>

- >> IDL> Device, Direct=24
- >> IDL> Window, Colors=256
- >> IDL> Device, Bypass=0

>>

- >> I'm told the BYPASS keyword may not be required in
- >> IDL 5.2, so you might try with and without.

>

> I still get the same behavior. I also tried

>

> window, colors=-32

>

> but the results were the same.

Yeah, the heck with it. I've never been successful getting DirectColor to work right. I'm sticking with my recommendation to use TrueColor and the right color tools for automatic color updating. :-)

Thanks for trying.

Cheers,

David

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