Subject: Re: FLASH - Colors Update
Posted by Liam Gumley on Mon, 20 Sep 1999 07:00:00 GMT

David Fanning wrote:
> Liam, I have some more data coming in now (much of it
> contradictory, as has always been my experience with
> DirectColor visual classes), but here is one more
> thing to try. Can you force IDL to get a private
> color map. Something like this, I think:
>
>   IDL> Device, Direct=24
>   IDL> Window, Colors=256
>   IDL> Device, Bypass=0
>
> I'm told the BYPASS keyword may not be required in
> IDL 5.2, so you might try with and without.

I still get the same behavior. I also tried

window, colors=-32

but the results were the same.

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