
Subject: PVWave, IRIX and o32/n32 objects
Posted by [Adrian Clark](#) on Fri, 08 Oct 1999 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dear All,

I am trying to compile a number of applications linking pvwave objects/shared objects with objects from other products.

The difficulty I am encountering is that the PVWave objects are in o32 format while the objects from the other products are all in n32 format. It is impossible to combine these incompatible formats, and the only sensible way round would be if I could obtain PVWave n32 objects.

The last thing I heard was that VNI had no intention of releasing PVWave objects in n32 format. Does anybody know if this is still the case? Are n32 objects available under the recently released version 7.0 of PVWave?

Thanks for any help.

apc
