Michael Baca wrote:

> I am trying to find a way to work between two different XMANAGER windows.
> The first window controls some data visualization information. What I then
> do is click on my draw widget in order to obtain more detailed information
> about a single pixel. This pops up a new XMANAGER window that shows more
> detailed information on this single pixel. However, I need to be able to
> return to the first window to be able to do the same for a second pixel
> without losing the second window. Can this be done. Any comments would be
> appreciated.
>
> Mike

Here is a short idea how to solve this problem.

I believe it is neccesary to have all widget_ids and some more data as a
pointer structure.

You have to set at the widget_draw() an event_pro to your event_handler .
Then you have to write an own small event_handler wich has a syntax like

```
PRO wid1_own_event,map
  a=WIDGET_EVENT((*map).id_draw,/nowait,bad_id=bad)
END
```

Afterwards you have to call this wid1_own_event in every loop where you like
to have access to the event_handler
of widget 1.

You need pointers because they are known in all routines.

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