
Subject: Re: widget blues

Posted by [zowie](#) on Sun, 20 Feb 1994 21:50:10 GMT

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In article <2jslv4INN3p9@i32.sma.ch> stl@sma.ch (Stephen Strebel) writes:

Well bad news as a whole. First pleaser remember that IDL wasn't designed as a GUI tool kit, it just conveniently added widget to allow people like use to create interfaces.

Was IDL actually *designed*? I'm starting to appreciate it as a tool, but it's so ... random and senseless. There's so little rhyme or regularity in the syntax, and so many bizarre things to remember, that I can't help thinking that even the official package (oppose the various free toolkits you can get) "just grew that way".

Patience and lots of trial and error.
Exactly.

(Of course, one could always write one's *own* spin-button widget...)

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--Craig DeForest
