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Subject: Re: The astro package and PC IDL  
Posted by [dirk](#) on Mon, 11 Oct 1999 07:00:00 GMT  
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In article <37FB9611.5104EAD6@aa.usno.navy.mil>,  
Susan G. Stewart <sgs@aa.usno.navy.mil> wrote:

>  
> Has anyone had any luck modifying the  
> astro package of routines for the PC version  
> of IDL ?  
>

What do you mean? They're all written in IDL, and since you download the  
.pro files, you can edit them in any standard text editor (emacs, pico,  
vi).

I'm going to take a wild stab and guess that you've tried this and  
modified a program or two, but when you compile it, it still acts like the  
old version? If that's the case, then what's likely happening is that you  
need to adjust your idl !path variable.

print,!path ;will tell you what directories idl will look in (in order)  
;when you tell it to .run foo.pro  
;(implicit in this list is that IDL will look in the current  
;directory first, and then start down the directories listed  
;in !path). If your astro lib directory is in the path  
;before your new file, it will compile the old program in the  
;astro lib. You can add new directories like this:

```
!path = '/usr/users/dirk/idl/iuerdaf:' + !path  
!path = '/usr/users/dirk/idl/fits:' + !path  
!path = '/usr/users/dirk/idl/fuse:' + !path ;reverse priority order  
!path = '/usr/users/dirk/idl/dev:' + !path
```

This adds the new path string to the old path string. You should add  
directories in the reverse order you want them to be searched. In other  
words, IDL will look in my /idl/dev directory first, and then go up the  
list hunting for the program foo.pro I'm sure the smarter folks around  
here have more elegant and fancy ways of doing this, but this works for  
me.

Hope that helps!  
- Dirk

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