
Subject: Re: point_lun is slow

Posted by [davidf](#) on Wed, 27 Oct 1999 07:00:00 GMT

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George McCabe (george.mccabe@gsfc.nasa.gov) writes:

> reading from a data file at regularly spaced byte locations, 2 bytes at
> a time using point_lun - my program is abnormally slow. i don't have
> enough experience to guess whether the poor performance is inherent to
> point_lun & readu approach or if there are options which are affecting
> execution adversely.
>
> i'd appreciate any thoughts on the topic which might lead to a
> solution.

Can you give us some idea about why in the world you
are doing this!? :-)

There is probably an easier (and MUCH faster) way
if I had some idea what you were trying to do.

Cheers,

David

P.S. You aren't doing this in a loop are you? :-)

--

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