
Subject: point_lun is slow

Posted by [George McCabe](#) on Wed, 27 Oct 1999 07:00:00 GMT

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hello,

reading from a data file at regularly spaced byte locations, 2 bytes at a time using point_lun - my program is abnormally slow. i don't have enough experience to guess whether the poor performance is inherent to point_lun & readu approach or if there are options which are affecting execution adversely.

i'd appreciate any thoughts on the topic which might lead to a solution.

thank you,

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