
Subject: Re: point_lun is slow

Posted by [George McCabe](#) on Thu, 28 Oct 1999 07:00:00 GMT

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Struan Gray wrote:

- > simplest way to access this data be to use ASSOC to associate a huge
- > array of 2-byte variables with the file and then subscript it as
- > necessary to read in either frames or groups of individual pixels.

Struan,

ASSOC - certainly the simplest and also the fastest in cases where every element of the data is needed. but when for example only the [1538,395778,790018,... 434454018] location elements are needed from the file it is faster to point_lun to each. furthermore, the size of each associated read can affect the overall speed of a procedure. it's a better understanding of this subtlety that i am hoping for.

george
