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Subject: Re: Event generation by object.  
Posted by [davidf](#) on Wed, 10 Nov 1999 08:00:00 GMT  
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Erik (ehummel@best.ms.philips.com) writes:

- > Suppose an objectData which contains some data. Another objectOther is
- > interested in this objectData.
- > I like to have the following situation:
- > The data of objectData is modified. This objectData generates an event
- > on this modification. The event
- > can be received by objectOther if this objectOther has subscribed on
- > notifications of objectData.
- > Both these objects don't have widgets.
- > Question: is there an event mechanism in IDL which makes this possible?

If by "subscribed" you mean it was given an object reference and the name of a method to call, then yes, you can do it like this, where "newdata" is any arbitrary parameter or parameters accepted by the method:

```
IF Obj_Valid(objReference) THEN $  
Call_Method, objReference, objMethod, newdata
```

For some reason I can't find Call\_Method in the documentation (at least by going through the Index of the On-Line help), but I know it is there and that it works because I use it a lot. :-)

Cheers,

David

P.S. See the NotifyObj keyword in my XCOLORS program if you want an example of how an object "subscribes" for notification.

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