Subject: Callable IDL and Borland CBuilder 3
Posted by Jim Soriano on Mon, 15 Nov 1999 08:00:00 GMT

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Hello

Has anyone tried using Callable IDL and CBuilder before? After
COFF2OMFing the idl32.lib file so
that it would compile correctly, the non-gui functions are still not
working. In particular I ran the sample
calltest program that was in the external development guide with only
one change, changing IDL_Init to
IDL_Win32Init, and compiled it. The GUI panel came up with the Press
When Done but the non-gui
function of "tmp2 = total(tmp)" returned a value of 0 instead of 45. I
ran this program successfully on
MS Developer Studio C++ compiler so I believe the cause to be the
transformed lib file and/or the
Borland compiler. Any ideas or suggestions would be appreciated.

Thanks,
Jim