
Subject: Re: Object Widgets

Posted by [J.D. Smith](#) on Mon, 15 Nov 1999 08:00:00 GMT

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Struan Gray wrote:

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>
> Struan Gray, struan.gray@sljus.lu.se writes:
>
> Whoops. Bad formatting in my last post.
>
> This:
>
>> objwidref = obj_new('object_widget') objwidref -> Start
>
> Should read:
>
>> objwidref = obj_new('object_widget')
>> objwidref -> Start
>
>
> Struan
```

I often do all sorts of things in the Start method. Usually they are along the lines of setting up variables (like window id's), that don't yet exist until a subsidiary object is Started. Also for drawing to widget_draw's, and similar things which require the widgets already to have been started up. But it's not just for widget issues.

For instance, I have a color manager object which other object widgets inquire for various colors to set themselves up. Until this object is initialized, it makes no sense to inquire things of it. If there were only one object utilizing it... no problem -- just make sure it's init'd first. But when many objects being init'd in many different places might be involved, this is **much** easier.

Another nice thing about having a standard method "Start" is that a controlling class can automatically "Start" all of it's composited objects, without knowing the details of what they're doing (be it widget or otherwise).

JD

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