Subject: Re: Wt/Motif Interface (was: Real Number on PV-WAVE)
Posted by nittler on Tue, 14 Dec 1999 08:00:00 GMT
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First of all, thanks Mark for your answer to my question about setting
the scroll position in wwtext. I have been programming in PV-WAVE for
eight years now without really being aware of the Tips database. I'm not
sure why.

>> Wt if you want cross-platform independence. Definitely stick with
the Ww
>> functions).

I always have, mainly because I have no clue about motif programming.
However, now that I have been doing widget programming in IDL there is a
lot of things annoyingly missing from the ww layer in Pv-WAVE.

Of course, I was hoping for a method of setting the WWTEXT scroll
position that would work on windows as well. I am in a weird position
of only ever having used PV-WAVE on Unix, but trying to port some of my
code to windows (for an overseas colleague), but not actually having a
Wave license on Windows. Thus, I am sending my colleague programs,
asking him to test them and then debugging by trial and error.

>
>> : Now, I suppose this is all fine and good for someone coming to the
task
>> : with a good familiarity with UNIX/Motif. It is admittedly
problematic and
>> : not quite desirable for the programmer coming to PV-WAVE from
either
>> : a Visual Basic or MSVC++ background.

How about someone who learned to program using PV-WAVE?

>> thinking, and a different bag of tricks to get the sometimes-quirky
> Ww layer into behaving on Windows--like spinning a WwTimer off to
> allow event processing to catch up, or the helpful WtProcessEvent(...,
> /Drain).
>

This sounds interesting; what the hell are you talking about?

Cheers,
Larry

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