
Subject: Re: IDL for windows 3.5.1 bugs
Posted by [fskmjm](#) on Mon, 07 Mar 1994 06:37:49 GMT
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> |> 2) graphics pipe doesn't get flushed:
> |>
> |> when plotting it seems that the graphics buffer doesn't get flushed and will
> |> only do so on a subsequent plot.
> |> Matthew Bastian

Try EMPTY after plotting.

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