In article <sterner.762987953@strdev.jhuapl.edu> sterner@strdev.jhuapl.edu (Ray Sterner)
writes:

> mbastian@myhost.subdomain.domain (Matthew Bastian) writes:

>> I've spent the last few days porting some VAX IDL code to the PC and have
>> come across some bugs.
>   ...
>> 2) graphics pipe doesn't get flushed:

>> when plotting it seems that the graphics buffer doesn't get flushed and will
>> only do so on a subsequent plot.

> Try the following statement after the graphics command you want to
> force to be displayed:
>   wait, 0
> It usually works for me.

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Does this mean that the command "EMPTY" no longer works??!

On a sort of related topic, is there anybody out there running 3.5 on a PC?
I was wondering if the following bugs had been fixed:

1) The built-in editor running out of space
2) Incomplete support for some font-related commands with Widgets
3) Non-standard behaviour in the Windows environment. Specifically,
   version 3.1 doesn't seem to respond to ^C unless there is I/O to the
   screen. Consequently, the only way out of a computationally intensive
   mistake is Ctrl-Alt-Del. However, this frequently results not in the usual
   Windows "Application is not responding, do you want to kill it" message,
   but in an ungraceful crash out of Windows. This is irritating.

Please post any information about 3.5 on the PC, as I'd be very interested.