Subject: Changing elements in structures
Posted by Alvaro on Wed, 15 Dec 1999 08:00:00 GMT

Hello,

I'm new in the list, may name is Alvaro and I'm Spanish (so, I'm sorry about mistakes in English grammar) and I've used using IDL for only one month.

I'm making a program that is a HDF viewer. My problem is how to pass information between widgets.
I use a structure to pass the information but the problem is that at start I don't know the size of the data, which will be read later from a file. I use somethisg like this:

```
info={filename:"",    $
     data:IntArr(1,1) }
```

I use IntAr(1,1) because I don't the size until I open the filename
Can I change the size and also the type (Int to Float or Byte) of the tag "data" of the structure?
Have you got any idea to do this, perhaps using pointers?

Thanks in advance.

_____ ___ __ _
Alvaro, atarela@usc.es
University of Santiago de Compostela (SPAN)