Subject: Re: realizing nonmodal widgets
Posted by Bernard Puc on Tue, 21 Dec 1999 08:00:00 GMT
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I believe that the XREGISTERED() function may be what you are looking
for.
If you put a line like this at the start of your INPUT routine,

IF XREGISTERD("INPUT") THEN RETURN

If an input window already exists, it will be brought to the front of
the desktop.

reardonb@my-deja.com wrote:
>
> Hi all!
> I have a TLB widget that contains a widget button called INPUT. When
> INPUT is pressed a non modal dialog widget pops up on the screen to
> allow the user to input some data values. Currently, if you press the
> INPUT widget button on the TLB a second time, then a second INPUT dialog
> widget opens up. This is not what I want. I would like IDL to bring
> the input widget to the foreground if it is already realized and if it
> is not, then I want IDL to realize it. What is the most efficient or
> elegant way of doing this? My naï¿½ve understanding is that I will have
> to use widget_info to determine if the widget has been realized and
> then, if so, somehow bring it to the foreground with widget_control but
> I am not sure.

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