Subject: Tip: how to mix object gui with command line Posted by Karri Kaksonen on Mon, 20 Dec 1999 08:00:00 GMT

View Forum Message <> Reply to Message

Hi,

I just thought of dropping a line about a discovery I made. This may be old news for all old timers but as it was new for me I thought of sharing this idea.

When you build an application as an object like: o=obj new('MyApplication')

and you start up the graphical user interface with buttons etc. o->draw

then I suddenly notice that there is something weird going on and want to have a look at my data from the command line.

In a widget-program I would have to quit the program and start debugging. But in an object program I can leave the program running and just fetch the data.

The key is in coding in methods for accessing private stuff like:

function MyApplication::getdata return *self->data end

then I can just click on the IDL> command line and write: a=o->getdata() and continue to work on it on the command line.

--

Merry X-mas,

Karri Kaksonen Picker Nordstar