
Subject: Re: Large animations under NT
Posted by [wbiagiot](#) on Mon, 20 Dec 1999 08:00:00 GMT
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In article <385B0BE0.C80D17CC@home.com>,
randall-frank@computer.org wrote:

For example, video

- > card driver memory may not be allowed to use swap-able pages.
- > Thus, while you have plenty of RAM and swap space, there may
- > still not be sufficient usable memory for the video driver to
- > allocate large IDL pixmaps given those limitations.

I was under the impression that the quick frame rate was due to 'frame swapping' occurring solely within the video memory (and not having any I/O with the processor). Randall, you are suggesting that the PC is still transferring pages between the video card and the processor? Hmmm - if this were the case, then I wonder why RSI didn't persue something that would lend itself more to extended viewing ala Windows Media Player. Just thinking out loud. Brain stop that.

BTW Randall, I noticed that IDL 5.3 includes audio and possibly a few other features that you had incorporated in your utility release submitted to myself and available on Ronn's website. As I have not gotten my hands on 5.3 yet, is there any correlation between their features and yours - i.e. did they accept your libraries?

Bill B.

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"They don't think it be like it is, but it do."

Oscar Gamble, NY Yankees

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