In article <MPG.12e8ea40ec08e1b69899e7@news.frii.com>,
davidf@dfanning.com (David Fanning) wrote:

> Ralph Lorenz (rlorenz@LPL.Arizona.EDU) writes:
>
>> I think part of the problem is that most IDL users are research-
>> oriented. If I can find a piece of code quickly that will do what
>> I want it to do, I'll use it, and many astronomy users provide
>> libraries of routines on the web.
>>
>> If, however, to use said piece of code, I need to have my department
>> write a check, or I need to worry about invoices etc, the effort to me
>> becomes disproportionate . I'd rather spend 2 hours
>> trying to code something than 1 hour doing paperwork to buy it..
>>
>> I know that may sound perverse (plus I know that the stuff you guys are
>> talking about is way more sophisticated anyway and probably takes
>> hundreds of hours to code)
>
> I've been hearing this so often lately it's finally
> beginning to sink through even my thick skull.
>
> I don't know why I'm wasting my time tying to write
> a book about object programming. The potential market for it
> must consist of about 10 programmers, who don't need
> a book anyway.

Add me to the list. I keep getting caught in legacy software and don't
get to exercise my object programming nearly enough. My thanks to Ronn
for his chapters in his book, and to David for the programs on his site.

--
Mike Schienle   Interactive Visuals, Inc.
mgs@ivsoftware.com   Remote Sensing and Image Processing
http://www.ivsoftware.com/   Analysis and Application Development