Subject: Re: Listing all top-level widgets

Posted by davidf on Wed, 26 Jan 2000 08:00:00 GMT

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James Tappin (sit@star.sr.bham.ac.uk) writes:

- > Is anyone aware of any way to generate a list of all the currently realized
- > top-level widgets (or better still all the realized modal top-level widgets
- > but getting that once provided with a list of all tlb's is easy)?

The idea that comes immediately to mind for me is to write an object that "checks out" top-level base widgets. But objects are so incredibly difficult to write that you practically have to be a genus to write one. :-)

- > 2) Require that any modal top-level base deposit it's ID in a common block
- > 3) Dig out where the information is stored within xmanager (and hope that
- > there are no modal widgets that don't use xmanager

>

- > Or maybe there's a more elegant solution altogether to this problem, namely:
- > I have a menu that pops up when a file search fails, and it is possible that
- > the routine that called the file search was triggered from a modal menu, but
- > it's about half-a-dozen calls away so passing a group-leader ID down the
- > calling chain isn't really practical.

I think one or the other of us is confused about what "modal" means. I am certain that any widget program "triggered" by a button from a modal widget is--almost by definition--guaranteed NOT to generate events itself. At least I've never gotten it to work.

Cheers.

David

P.S. I was reading this is my Psychology 101 text: "Sometimes, with particularly recalcitrant children, it is necessary to espouse exactly the *opposite* tack from the one you wish them to take. This is known as "reverse psychology"."

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