

---

Subject: Re: Map image with a sparse array

Posted by [Liam E. Gumley](#) on Fri, 21 Jan 2000 08:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

whdaffer@my-deja.com wrote:

> I have the following problem. I have an array of geographically  
> colocated data (0.5 by 0.5 degree grid) that is the result of averaging  
> all 253 swaths of one cycle of Topex data into this grid. Topex data has  
> a small (3 or maybe 10km) swath, so the majority of the grid location  
> (65%) are 'bad' in the sense that those grid elements contain no  
> averaged data.  
>  
> I want to display this by mapping it using map\_set/map\_image. The old  
> method simply 'tv'd the image to the screen and then finessed applying  
> the continents/grid lines to the image. A bit of a boondogle, and not  
> very upgradeable.  
>  
> The problem is that there seems to be no way to tell map\_image (and  
> map\_patch too) that certain data (the 'bad' data value) should be  
> excluded from whatever  
> averaging/bilinear-interpolation/nearest-neighbor-choosing method is used  
> and the 'mapped' image has places that are clearly corrupted by the  
> presence of the bad data. The problem is ameliorated by use nearest  
> neighbor rather than bilinear interpolation (i.e. bilinear=0) and I am  
> setting compress=0, so that the inverse transformation is done on each  
> pixel. Also, I've started out with a window set to the size of the input  
> data array and with map\_set,position=[0.,0,1,1] so that the mapping  
> coordinate system occupies the entire window. These remedies I hit upon  
> thinking that they would minimize the damage, and they have done that,  
> but when I compare my results with the older, more 'pristine' but vastly  
> less portable, upgradeable, maintainable method, there are big  
> differences.  
>  
> The 'missing' keyword just sets elements outside the range input via  
> the 'min' and 'max' keywords and those outside of the mapping  
> coordinates to the bad value, it doesn't allow one to exclude data from  
> the averaging/interpolation/choosing method.

Assuming

- (1) Your data ('grid') is already on a 0.5 x 0.5 degree grid,
- (2) The data range is 0.0 to 100.0 (adjust to taste),
- (3) The missing value is -999.0 (adjust to taste),

```
image = bytscl(grid, min=0.0, max=100.0, top=!d.table_size-2) + 1B
```

```
index = where(grid eq -999.0, count)
```

```
if (count gt 0) then image[index] = 0B
```

```
map_set, /aitoff, /isotropic  
mapped = map_image(image, startx, starty, xsize, ysize, $  
  latmin=-90.0, latmax=90.0, lonmin=-180.0, lonmax=180.0, $  
  compress=1, missing=0B, scale=0.05)
```

```
loadct, 13, bottom=1  
tv, mapped, startx, starty, xsize=xsize, ysize=ysize
```

Cheers,  
Liam.  
<http://cimss.ssec.wisc.edu/~gumley>

---