Subject: Re: text window using widgets

Posted by Alvaro on Thu, 03 Feb 2000 08:00:00 GMT

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David Fanning <davidf@dfanning.com> escribio:

> Uh, I'd use a text widget with the Editable keyword set to 0.

The problem is to put all sort of text in it. I want to put information data about an image: name, dimensions, units, etc. I've found an instruction called XDISPLAYFILE vey useful, but I have to put the text in a file before show it:

XDISPLAYFILE, FILEPATH ('info.txt')

Also, I don't like the window that XDISPLAYFILE shows, because it has a button on it.

Maybe there is another way to put text in a window.

I've tried to use a Table Widget, but I haven't found information about how to pass information to a table.

Cheers, Alvaro

Alvaro, atarela@usc.es University of Santiago de Compostela (SPAIN)