Subject: Re: Q on exporting object graphics
Posted by Mark Hadfield on Wed, 02 Feb 2000 08:00:00 GMT
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Mirko Vukovic <mvukovic@taz.telusa.com> wrote in message
news:877oi4$83p$1@nnrp1.deja.com...
> I need to write an applications for some local image processing,
> and I am considering object graphics. (NT4, pentiumII)
>
> I am curious how people deal with inclusion of graphics in their
> documents. I am used to export the plots to a .ps file.
> But there is no direct way of doing that in OG, other than setting
> a PS printer, and printing to a file. I'm not terribly familiar
> with jpegs, gifs, etc, but I'm under the impression that these would
> produce bit-mapped images.
>
> ...
>
> Mirko

As of version 5.3, IDL can export object graphics in vector form. The
supported formats are EPS, WMF (Windows only) and PICT (Mac only). It is
done by creating an IDLgrClipboard object and drawing to it with the VECTOR
keyword set. I have used this facility under Windows, exporting from IDL and
importing into MS Word, and found it works OK--I prefer WMF format.

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