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Subject: Re: Globe Object ??

Posted by [davidf](#) on Wed, 09 Feb 2000 08:00:00 GMT

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George Millward ([george@theory.phys.ucl.ac.uk](mailto:george@theory.phys.ucl.ac.uk)) writes:

- > I am wanting to create a globe using object graphics. Previously I have
- > used direct graphics
- > to map my data (atmospheric model) onto a sphere using the map-set
- > /satellite feature.
- > Now I want to create a 3D globe object that contains the color data and
- > can be freely rotated
- > using the trackball object.
- > Any ideas. Would this be a surface, or a volume or what ?

It would be an "orb". :-)

Look for orb\_\_define.pro in the IDL\_DIR/examples/objects directory.

Cheers,

David

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