
Subject: adding widgets

Posted by [erc](#) on Thu, 17 Mar 1994 19:12:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm trying to dynamically add widgets to a base widget (if you fill in the last blank, it generates another). I can get the new widget realized, but you have to manually resize the base window in order to see the new widget. Is there any way to have the program resize, and/or redraw the base widget so that the new widget appears? I'm using idl 3.1.1 on an OSF alpha.
Thanks

Eric Christian

erc@cosmicra.gsfc.nasa.gov
