Hi everybody,

I have been using IDL for long time as well as matlab 5.x. Now that is possible to use object graphics in IDL i would like to learn it. My experience in matlab tell me that OG is really easy (handles is called in matlab), but, I have looked to some OG codes (as Xplot from David) and it seems really hard. It seems that IDL OG are really much more complicated as the analogous in matlab. Does anybody have the same feeling or just I am doing something wrong?

Thanks
Pedro