Subject: Re: idl2matlab translate-o-matic
Posted by Craig Markwardt on Tue, 22 Feb 2000 08:00:00 GMT
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"J.D. Smith" <jdsmith@astro.cornell.edu> writes:

```
> Craig Markwardt wrote:
>> * given two arrays, A and B: concatenate all but the last two
>> elements of A, with B. Don't try [A(0:n-3),B], or you will be in a
>> world of hurt.
>>
> I wouldn't say a *world* or hurt. Maybe a minor planetesimal of hurt:
> C=n_elements(A)>2?[A[0:n_elements(A)-3],B]:B
```

Okay, my creative juices weren't flowing yet. Consider that a warm-up problem.

How about this one:

* Given two 1-d arrays, A and B: insert B into any arbitrary position I in A.

I was hoping that it would be as easy as this, a = [a(0:i-1),b,a(i:*)], but then the special cases get start to be overwhelming (for example when i equals 0 or n_elements(a)). My point was that indexing with an empty range should produce an empty list.

Instead you get this,

```
if i EQ 0 then begin
  a = [b, a]
endif else if i EQ n_elements(a)-1 then begin
  a = [a, b]
endif else begin
  a = [a(0:i-1),b,a(i:*)]
endelse
```

And if A or B are allowed to be empty or undefined at the start then things get even *more* hurtful (perhaps even approaching a worldful).

These are all normal set-like things I'd like to do. Thankfully there are useful convenience routines like the Astronomy Library's STORE_ARRAY, but somehow I think these issues could be better addressed by making the language itself complete.

Craig

,	craigmnet@cow.physics.wisc.edu Remove "net" for better response