
Subject: Re: IDLgrWindow (?) bug
Posted by [davidf](#) on Mon, 28 Feb 2000 08:00:00 GMT
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Pavel Romashkin (pavel@netsrv1.cmdl.noaa.gov) writes:

> To me it indicated that IDLgrWindow (or some other components of the
> graphics tree), if created outside a WIDGET_DRAW, behaved incorrectly.
> Am I misunderstanding something?

Humm. Well, obviously the bug (if there is one) is not
present in the Windows 5.3 version of IDL, because the
axes scale perfectly here.

Cheers,

David

P.S. Let's just say I'm glad Martin didn't talk me into
selling those Microsoft shares! (Although God knows after
looking at the markets this morning I wish I had sold
everything yesterday. :-(

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