
Subject: Re: fun with random numbers

Posted by [morisset](#) on Thu, 02 Mar 2000 08:00:00 GMT

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David wrote:

> Or even, possibly, a pointer. :-)

I don't see how to do with a pointer...

The goal being not to add a parameter to the calling sequence of test.pro or you will have to check every routine using every routine using eve... using test 'till you are sure not to loose the value in any calling sequence.

Or I miss one more time something with the pointers? ;-)

Cheers,
Christophe.

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