Subject: Re: IDLgrWindow (?) bug
Posted by Pavel Romashkin on Mon, 28 Feb 2000 08:00:00 GMT

David Fanning wrote:
>
> On some X windows machines the redraw used the *size* of the
> old window even when drawing into the new window. I wonder if
> this problem is related to the one you are seeing?

Maybe; however, I did not change the window size, it stays the same
default size that IDL made it, to start with. I might try to run it on a
Unix, to see if it will be there.

> I eventually just recreated the draw widget as a work-around,
> but I thought it was a lousy solution. I've never been able
> to report the problem because I've never been able to
> replicate it on my Windows machine.

A one-platform bug is still a bug, right?

Cheers,
Pavel