
Subject: [Q] XInteranimate

Posted by [Koen Janssens](#) on Wed, 15 Mar 2000 08:00:00 GMT

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I am using the XInterAnimate module to create an animation. However, when I want to save the animate using "Write MPEG" there seems to be something wrong with the color tables. The module also reports the image not being completely in buffer during the saving operation. I am running IDL 5.3 on a Macintosh running MacOS 9.

I also whether other modules are more appropriate for creating animations. In general, I am looking for a module which can generate animations of volume data.

Koen

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