
Subject: Re: Widget Button trigger through keypress?

Posted by [davidf](#) on Tue, 14 Mar 2000 08:00:00 GMT

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Oliver Smith (osmith@dera.gov.uk) writes:

- > In order to satisfy users of the previous version of the software I'm
- > developing, I'd like to be able to trigger a widget button by pressing a
- > designated key on the keyboard, whilst retaining the option to press buttons
- > with the mouse.
- >
- > I know the `get_kbrd` function can be used to read a character from the
- > keyboard, which could be tested in a case statement and then the appropriate
- > procedure called; but this seems rather long-winded. Is there a simple way
- > to associate a keyboard button with a widget button?

You could probably figure out a way to incorporate a keyboard event into your widget program with `GET_KBRD`, but that will, I predict, be one sick puppy. I wouldn't be surprised if it had the intuitive usability characteristics of, say, the table widget. :-)

You would be better off spending the time convincing your users of the great NEW features of the program. Or, if you absolutely need the capability, investigating JD's neat hack for incorporating keyboard events into widget programs:

http://www.dfanning.com/tips/keyboard_events.html

Cheers,

David

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