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Subject: Widget Button trigger through keypress?

Posted by [Oliver Smith](#) on Tue, 14 Mar 2000 08:00:00 GMT

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In order to satisfy users of the previous version of the software I'm developing, I'd like to be able to trigger a widget button by pressing a designated key on the keyboard, whilst retaining the option to press buttons with the mouse.

I know the `get_kbrd` function can be used to read a character from the keyboard, which could be tested in a case statement and then the appropriate procedure called; but this seems rather long-winded. Is there a simple way to associate a keyboard button with a widget button?

Thanks for any help,

Oliver

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