
Subject: Re: pointer to structures

Posted by [John-David T. Smith](#) on Tue, 04 Apr 2000 07:00:00 GMT

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"Liam E.Gumley" wrote:

```
>
> "J.D. Smith" wrote:
>> With time, you will get used to these semantics. They seem arcane, but
>> eventually it becomes somewhat readable to the experienced eye. Of course, I've
>> struggled with statements like:
>>
>> HEADER=*(self.DR)[sel[i]].HEADER)
>
> I neglected to provide an example of why simplified pointer and
> structure referencing is desirable. Thanks for the help JD!
>
> ;-)
>
> Cheers,
> Liam.
```

But then you have to ask yourself which is worse, the confusing string above, or the explicit:

```
drs_ptr=self.DR
drs=drs_ptr
this=drs[sel[i]]
hd_arr_ptr=this
hd=hd_arr_ptr
```

repeat this about 5000 times throughout your application, and you begin to appreciate the terse form above. Especially if you're passing some part of the nested data to a routine by reference... intermediate variables require you to remember to assign them after use (everybody remember widget_control,stash,set_uvalue=state,/NO_COPY?).

Maybe we need a lexical parser like cdecl, to check on these for you? A fine programming project for an aspiring IDL programmer out there.

JD

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