Subject: Re: Point inside/outside in 3D Posted by Steve Hartmann on Mon, 03 Apr 2000 07:00:00 GMT View Forum Message <> Reply to Message

## Marc,

There is a new object class in version 5.3 called IDLanROI. It contains a member function called "ContainsPoints" that does what you are looking for.

-Steve

## marc wrote:

- > I have a closed surface in 3D consisting of polygons.
- > Is there a routine wich decides if a point lays inside or outside the
- > surface?
- > thanks,
- > :-) marc