
Subject: Re: Point inside/outside in 3D

Posted by [Steve Hartmann](#) on Mon, 03 Apr 2000 07:00:00 GMT

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Marc,

There is a new object class in version 5.3 called IDLanROI. It contains a member function called "ContainsPoints" that does what you are looking for.

-Steve

marc wrote:

- > I have a closed surface in 3D consisting of polygons.
 - > Is there a routine wich decides if a point lays inside or outside the
 - > surface?
 - > thanks,
 - > :-) marc
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