
Subject: Re: interactive plotting and ps output.
Posted by [Theo Brauers](#) on Mon, 17 Apr 2000 07:00:00 GMT
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Hi David and Brad:

Thanks for your advice. I better stick with direct graphics for simple xy scatter plots of larger data sets. However, re-plotting the whole thing after having changed the size of an axis title doesn't sound like a good idea.

Theo

David Fanning wrote:

>
> Brad Gom (b_gom@hotmail.com) writes:
>
>> However, I have found that getting plots that are even close to the same
>> quality as direct-graphics gets extremely tedious. If the output
>> quality (ie the publishability of the titles and axes, etc.) is
>> important to you, you might be better off with a direct-graphics
>> solution (-that is unless you need fancy 3-d features and lighting
>> effects as well).
>
> This has certainly been my experience. For example, I wrote
> a very nice direct graphics contour object that gives the
> user complete interactivity with menus and forms, etc. to
> display the graphic in any form they like. The huge advantage
> of a direct graphics contour object (aside from the obvious
> one of no contour labelling in object graphics) is that
> printing and saving the file in various formats is trivially
> easy.
>
> Cheers,
>
> David
