
Subject: Re: object graphics symbols

Posted by [davidf](#) on Fri, 14 Apr 2000 07:00:00 GMT

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Brad Gom (b_gom@hotmail.com) writes:

> I trying to produce a simple 2-d plot with a large number of IDLgrPlot
> objects with symbols and no lines. The problem is that when the symbols
> are small, and there are many overlapping plot objects, many of the
> symbols disappear. It seems that many of the symbols aren't being
> rendered, or are being hidden somehow by overlapping plots.
>
> In direct graphics, if you overplot many plots with just symbols, the
> screen just gets more and more dense with pixels. In object graphics, if
> I have too many plots, I eventually end up with almost nothing showing
> up!
>
> Any ideas as to what is causing this? (or more efficient ways to plot
> thousands of possibly overlapping individual dots or symbols in object
> graphics?)

Do you have an example of this? This strains the imagination. :-)

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438 E-Mail: davidf@dfanning.com

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