Subject: object graphics symbols
Posted by Brad Gom on Fri, 14 Apr 2000 07:00:00 GMT

I trying to produce a simple 2-d plot with a large number of IDLgrPlot objects with symbols and no lines. The problem is that when the symbols are small, and there are many overlapping plot objects, many of the symbols disappear. It seems that many of the symbols aren't being rendered, or are being hidden somehow by overlapping plots.

In direct graphics, if you overplot many plots with just symbols, the screen just gets more and more dense with pixels. In object graphics, if I have too many plots, I eventually end up with almost nothing showing up!

Any ideas as to what is causing this? (or more efficient ways to plot thousands of possibly overlapping individual dots or symbols in object graphics?)

Thanks

Brad