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Subject: Re: Where is the destination file of IDLgrClipboard::Draw (Unix, solaris)?  
Posted by [Mark Hadfield](#) on Fri, 05 May 2000 07:00:00 GMT

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"Nicolas Decoster" <Nicolas.Decoster@Noveltis.fr> wrote in message  
news:3911869B.A819D777@Noveltis.fr...

>

> I don't know where to find the result of a call to IDLgrClipboard::Draw  
> method. I guess it is an EPS file, but I can't find it.

Specify it yourself using the FILENAME keyword. The documentation for this  
keyword is as follows:

#### FILENAME

Set this keyword to a string representing the name of a file to which  
the output should be written. By default, this keyword is the null  
string, indicating that the output is written to the clipboard.

So on Windows & Mac no file is produced and the output goes to the system  
clipboard. I have no idea where it ends up on Unix.

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