
Subject: coordinate conversion factor woes in object graphics

Posted by [Brad Gom](#) on Fri, 16 Jun 2000 07:00:00 GMT

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I'm having a little trouble with my axes in object graphics. Following David Fanning's canonical method for producing x-y plots in object graphics, I use the `xcoord_conv` and `ycoord_conv` keywords to the `IDLgrAxis` and `IDLgrPlot` objects to scale the plot properly in the window. My problem is that when the range of the axes is small compared to the value of the axis origin (ie. $(\text{xrange}[1]-\text{xrange}[0])/\text{xrange}[1] \sim 1e-6$), the axis don't get positioned properly in the window.

For example, say I want to plot something as a function of julian date, over a range of a few days. The `xrange` is small, whereas the julian day numbers are huge. In direct graphics, the axes look fine, but not in object graphics. The following code shows the problem, using David's `XPlot` routine that can be found on his webpage.

```
pro test
  x=dindgen(100)/100+2451598      ;a span of one julian day.
  y=sin(x)
  xplot, x, y                    ;note that the axes don't align properly.
  window, 0
  plot, x, y                     ;the rounding error in the data is
  visible, but the axes look right.
end
```

How can I get around this? Is there another (better) approach to scaling plots into a window?

Thanks

Brad
