

---

Subject: 3D mesh projection

Posted by [Luis Alonso](#) on Tue, 11 Jul 2000 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hello again

I need to project a 3D polygon mesh onto another 3D polygon 'base' mesh. As for 3D representation routines projection is implemented, i thought that those routines may be availables for other kind of projections.

Also, (i know that this is much too much to ask for) as one polygon of the first mesh is projected onto the other mesh it may fall into more than one polygons. Is there an easy way to divide the projected polygon in parts, each of which would correspond to only one of the polygons of the 'base' mesh.

Thanks

Luis Alonso

---