Subject: Re: Cell Arrays
Posted by davidf on Mon, 10 Jul 2000 07:00:00 GMT

J.D. Smith (jdsmith@astro.cornell.edu) writes:

>> Interestingly enough, this requirement was what pushed me
>> to use unrealized base widgets as pointers all those many
>> years ago. I had an array of unrealized base widgets, each
>> with a numerical array of a different size stored in the
>> user value. *Very* chic in those days. :-)
>
> Now that was some real innovation, David. I think it's high time you made
> another such breakthrough... maybe using an IDLContainer object to play DVD's or
> something. Mix it up, turn some heads... We can't afford to let RSI sit around
> their plush Boulder offices-with-a-view rolling ever more complex spaghetti-code
> generation engines.

Alas, I read somewhere that it is a law of the universe
that humans are only allowed three really good ideas in
a lifetime. I'm pretty certain I've used mine up (although
I can't remember right now what they were), but this one
wasn't one of them. I stole this idea from Josh. (I've
forgotten his last name at the moment. A sure sigh of
lingering jet lag.) Anyway, he was one of the best programmers
I've ever seen work. I learned a lot of things from him.

As for me, I've resigned myself to being one of those
people who can at least *recognize* a good idea when
they see it. And I've worked hard to make my fingers
flexible enough to pick pockets with the best of them. :-)

Cheers,

David

P.S. Let's just say one of those ideas was marrying
my saintly wife, to be sure. Now, *there's* a woman
who had no idea what she was getting into. :-)

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