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Subject: Re: Cell Arrays

Posted by [davidf](#) on Mon, 10 Jul 2000 07:00:00 GMT

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Joe Regensburger ([jjr@physics.umass.edu](mailto:jjr@physics.umass.edu)) writes:

> Some programs have objects which can store multiple data types in a single  
> array. So theoretically I can store numerical arrays of differing length  
> inside a cell of another array. I was wondering if it is at all possible in  
> IDL?

\*Everything\* is possible with IDL. (Or so I'm told. I can't see how it ever improved my backhand, however.)

I should think a pointer array, with each pointer pointing to a numerical array of various lengths should do the trick.

Interestingly enough, this requirement was what pushed me to use unrealized base widgets as pointers all those many years ago. I had an array of unrealized base widgets, each with a numerical array of a different size stored in the user value. \*Very\* chic in those days. :-)

Cheers,

David

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