
Subject: 3D Plot Manipulation

Posted by [Hugh Crowl](#) on Wed, 19 Jul 2000 07:00:00 GMT

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I'm a bit of an IDL newbie, and have mainly just used it to do the basic things that it was meant to do (i.e. plotting points and a little 3D graphing). What I've been working on recently is using the "plot_3dbox" routine to plot points in three dimensions. What I would like to do would be to be able to plot stuff in three dimensions and then grab it with the mouse and rotate it around (like the IDL demo). I suspect that there is probably a fairly simple widget out there that would take the data as input and let me do this. In addition, a flythrough the data would be nice, but it's not as important as 3D rotation.

Thanks in advance!

-Hugh

P.S. We're running IDL 5.1 under SunOS on a Sparc machine.
