
Subject: Re: Top 10 for old farts
Posted by [Nicolas Decoster](#) on Fri, 28 Jul 2000 07:00:00 GMT
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Hi.

"Joseph B. Gurman" wrote:

- >
- > Seriously (once again), it would be nice to be able to pay for a
- > base license, and add on, at extra cost:
- >
- > 1. objects
- >
- > 2. QuickTime support (per codec)
- >
- > 3. other features requiring RSI to pay license fees (GIF?)

As I never use them, I suggest that direct graphics have to be considered as add on... The best is to paid only what you use: a price for every little thing in IDL. On for objects, one for object graphics, one for direct graphics, one for widget, one for file format features and even one for array-programming (ok, and one for "IF ... THEN ..."). :-)

Seriously (once again), it would be nice to be able to pay nothing for IDL and to be able to access its source code. That way, people who wants to can improve pieces of IDL they use most and this will profit to all users. In fact the Top 82495 list (was Top 10) will be add to the next IDL version, or at least the most important entries. Great. So why not open source IDL ? There will be more and more users, and RSI that knows perfectly the product can still earn money with training, consulting or very specific products.

Later,

Nicolas.

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