
Subject: Re: Widget Resize on Mac

Posted by [promashkin](#) on Tue, 01 Aug 2000 07:00:00 GMT

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I apologize, I should have been more careful about the width of scroll bars. 48 pixels now seems like way too much. I just checked and they appear to be 15 pixels wide. Where I got 48 from, was IDL online help and it *did not* say it was the width of scroll bars:

SCROLL

Set this keyword to give the widget scroll bars that allow viewing portions of the widget contents that are not currently on the screen.

Note For the Macintosh, if you set XSIZE or YSIZE to a value less than 48, the base created with the SCROLL keyword will be a minimum of 48x48. If you have not specified values for XSIZE or YSIZE, the base will be set to a minimum of 66x66. If the base is resized, it will jump to the minimum size of 128x64.

However, Online help must have taken into consideration the way IDL for Mac works with positioning in the top base, because when I used 48 as a negative offset on Ben's misaligned Draw widget, that provided perfectly visible right plot edge that was very close to the edge of inactive scroll bar.

I guess I humbly accept I have not yet outgrown the "It works! Cool!" attitude :-(

Cheers,
Pavel
