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Subject: Re: Help! Multiple widget objects in 1 program, sample code

Posted by [davidf](#) on Thu, 03 Aug 2000 07:00:00 GMT

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Luis Alonso (luis.alonso@uv.es) writes:

>> P.S. Let's just say that program could be improved a LOT  
>> more if you lost the Common blocks. :-)  
>  
> hey! that was one of my concerns in my yesterday's widget first contact  
> (maybe RSI folks are borgs in disguise??). But i just couldn't figure out  
> how to work that around.

My comment about COMMON blocks brought several e-mails as well as this article. I really don't have time to explain the whole thing, but as many of you know, I'm no big fan of common blocks, and especially not in widget programs. Any widget program on my web page will illustrate how to write programs without them. And, of course, half my book is devoted to this single topic. :-)

Cheers,

David

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