Subject: Re: transparent GIF pixels

Posted by davidf on Thu, 10 Aug 2000 07:00:00 GMT

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Craig Markwardt (craigmnet@cow.physics.wisc.edu) writes:

- > David, I think he's talking specifically about GIF transparent pixels.
- > I understand that you can reserve one GIF color to be transparent, so
- > to speak. Any pixels with that color are not rendered, so any
- > background graphics can show through. This can be especially useful
- > in web programming. I don't think he's actually trying to render it
- > on the screen himself.

I'm not so sure. But I admit "I would like to make them transparent while the image is in memory." could be open to interpretation. I thought he wanted to see transparent pixels in IDL. Why else would he be saving and reading them back?

- > Unfortunately, the answer to the question appears to be that there is
- > no way to assign transparent GIF pixels in IDL. There are no options
- > to WRITE_GIF that would satisfy this requirement.

Craig, we found something today you and I agree on 100%! It's going to be a good day, I can feel it. :-)

Cheers.

David

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