Subject: Re: digitize a curve from an image Posted by Kristian Kjaer on Tue, 22 Aug 2000 07:00:00 GMT View Forum Message <> Reply to Message

Thanks for your replies.

One problem I had was that in all the programs the screen resolution was a limiting factor; my scanned images had many more pixels than would fit on the screen.

I thought of hacking something in IDL with

tvscl,image

```
while ... do cursor,x,y; click to get the coord frame while ... do cursor,x,y; click to get the curve polywarp, ...; to get the coord. transformation (as suggested).
```

but then I realized that again the screen resolution would limit the result. Apparently, what I'd need is a rowing zoom window for exploring the image.

In the end I decided to settle for screen resolution.

- Kristian

Kristian Kjær, Physics Dept., Risø Natl. Laboratory, Denmark

Kristian Kjær wrote:

>

- > I have a gif file (B/W only, no greys or colours) showing a line graph.
- > Now I would like to get hold of the x,y arrays represented by the curve.
- > Has anyone written something to do that already?
- > The coordinate axes are a little skewed in the image (originally
- > scanned).

>

> Thanks for any help, Kristian